## F1 World Grand Prix

Publisher: Video System Distributor: Eidos Interactive Developer: Lankhor Format: PlayStation & PC Release Date: December 1999 PSX, January 2000 PC

Japanese video games publisher Video System, who signed a 3-year deal to allow Eidos Interactive to distribute a PlayStation and PC CD-ROM Formula One game based on the FIA Formula One World Championship, announces **F1** World Grand Prix and F1 World Grand Prix for PC.

## <u>Overview</u>

**F1 World Grand Prix** is the follow up to Official Formula 1 Racing hailed as "the best Grand Prix game of recent times." This new game in the franchise will feature all the teams, drivers and circuits from the 1999 Formula 1 season. A whole host of graphical and gameplay improvements have been added whilst retaining the speed, intuitiveness and fun offered by the first game in the series.

Lankhor's brand new game engine has been developed to enable the player to experience a new level of simulation. No detail has been spared to give the best representation of an F1 race car. All the main settings can be altered in the pits, but the player will never become confused by a multitude of options.

Take part in the whole weekend or simply take part on race day. The game enables up to 12 players to race against each other (PC version only). There is also the ability to replay the race from any camera and any car. All replays can be saved and given to other players to repeat or better.

All the usual camera angles are included, plus highly original new intelligent cameras, including camera angles true to the real Grand Prix circuit placements.

## Features - PC Version

- Supported by an Official FOA licence all the official 1999 season data including all 11 teams and 22 drivers.
- 32 Bit colour software and hardware rendering engine.
- Individually and accurately modeled cars and circuits.
- Splitscreen 2 player gaming on 1 PC.
- 12 Player support for network gaming.
- Arcade and Simulation modes.
- Scenario mode allows you to play your favourite races again and exchange them with friends.
- Extensive car set-up options.
- Infinite camera angles including 3D cockpit view.

- TV director control over replays.
- Informative helicopter fly-overs for all 16 circuits.
- Realistic racing effects.
- Driving Aids allows instant accessibility.

## Features – PlayStation version

- Supported by an Official FOA license all the official 1999 season data including all 11 teams and 22 drivers
- Individually and accurately modeled cars and circuits.
- 2 player split-screen mode
- Arcade and Simulation modes.
- Scenario mode allows you to play your favourite races again and exchange them with friends.
- Extensive car set-up options.
- Infinite camera angles including 3D cockpit view.
- TV director control over replays.
- Informative helicopter fly-overs for all 16 circuits.
- Realistic racing effects.
- Driving Aids allows instant accessibility.

For further information regarding F1 World Grand Prix please contact:

Eva Whitlow (PC PR Executive) or Steve Starvis (Console PR Manager) at: Eidos Interactive, Wimbledon Bridge House, 1 Hartfield Road, Wimbleon, London, SW19 3RU Tel: 0181 636 3000; Fax: 0181 636 3001

For further information regarding Video System please contact:

Amanda Ojok

Video System Limited, 1<sup>st</sup> Floor, Adamson House, Towers Business Park, Didsbury Manchester, M20 2YY. Tel: 0161 955 4402; Fax: 0161 955 4315